

How to Draw and Paint Fairyland

A Step-by-Step Guide to Creating the World of Fairies

Linda Ravenscroft

Art students aspiring to diverse careers that range from book illustration to creating animated films will value this book as a solid, practical tutorial. The author instructs in methods for creating imaginative and atmospheric fairy habitats in watercolor, gouache, acrylic, and other media. She offers a wealth of creative ideas that include step-by-step instruction for transforming familiar objects into magical things. For instance, she demonstrates ways to change toadstools into homes, rocks into goblins, and leaves into carriages. She gives special attention to texture and detail in illustrations of tree bark, stones and rocks, water ripples and reflections, flowers and leaves, mushroom villages, fairy groves, and rainforest scenes. After giving detailed instruction in basic techniques, she guides students through an advanced project, "A Midsummer Eve." This complex mixed-media scene depicts characters and animals in a fairyland setting. The book concludes with a gallery selection of fairyland images that include moonlight scenes, fairy celebrations, and seasonal landscape scenes. The instructive text is supplemented with more than 350 full-color illustrations.

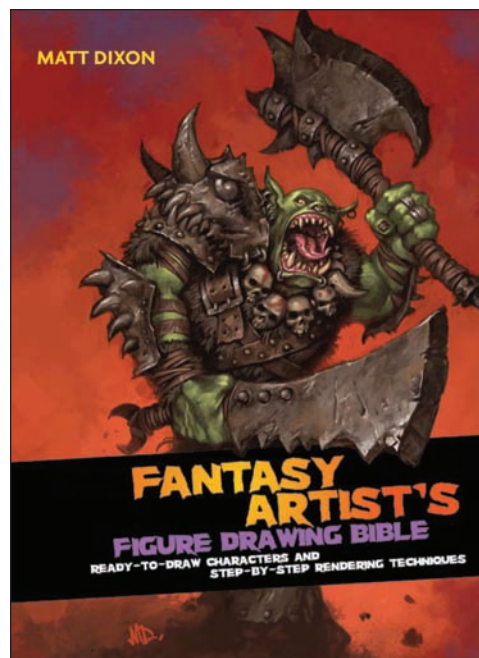
Paperback, 128 pp., 8 1/2" x 11"

ISBN-13: 978-0-7641-3953-6, \$21.99 ■

ISBN-10: 0-7641-3953-3

Pub. date: September

Linda Ravenscroft has produced a wide range of images in fairyland motifs, including fine art prints, exclusive giftware, and fantasy art books.



Fantasy Artist's Figure Drawing Bible

Ready-to-Draw Characters and Step-by-Step Rendering Techniques

Matt Dixon

Students of fantasy art who open this book will learn how to imagine and draw a wide variety of mythical characters to illustrate legends, myths, and fables. Author Matt Dixon presents both ideas and techniques for creating fantasy characters, demonstrating how to pose them correctly, and give them appropriate costumes to fit the story being told. After advising on uses of both conventional and computer art materials and tools, he coaches his readers on basic methods for sketching figures, adding tone and color to the illustration, and providing correct proportions and balanced composition. A detailed chapter on human anatomy follows, with instructions for transforming human figures into convincing fantasy characters. The bulk of this self-teaching manual consists of a directory of fantasy character types, each of them shown with concept sketches, constructional drawings, and fully-rendered images, all supplemented with instructive captions. The text is supplemented with more than 600 full-color illustrations.

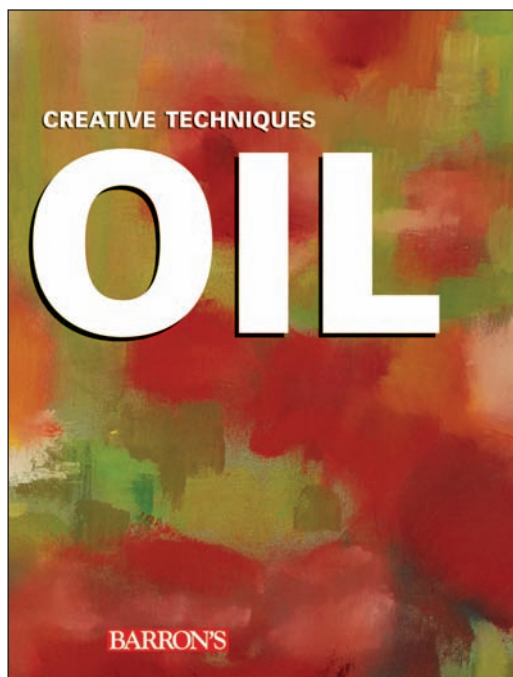
Hardcover w/spiral binding, 256 pp., 5 3/4" x 7 3/4"

ISBN-13: 978-0-7641-6114-8, \$21.99 ■

ISBN-10: 0-7641-6114-8

Pub. date: August

Matt Dixon is a veteran artist in the videogame industry. He has also designed characters for movie franchises and has illustrated books, magazines, and graphic novels.



Oil

Creative Techniques

Josep Asunción and Gemma Guasch

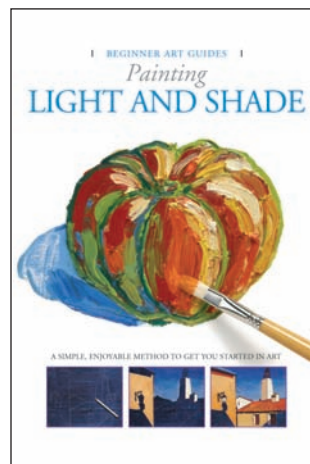
Oil is Barron's first title in the new and innovative *Creative Techniques* art instruction series. All *Creative Techniques* titles speak especially to students and experienced amateurs who want to improve their repertory of techniques in various art media. *Oil* presents 14 distinctive, strikingly different approaches to oil painting, encouraging students to assess and analyze highly individual techniques that were pioneered by renowned past artists. Close examination of these techniques can serve as sources of inspiration for the student's own work. Illustrations of representative oil paintings in each of the 14 approaches—by distinguished artists as different from each other as Paul Cézanne, Paul Signac, Ernst Ludwig Kirchner, Hans Hoffmann, and Georgia O'Keeffe—are analyzed and explained with instruction that will guide students toward achieving the demonstrated effects. In seeing and understanding different approaches, students are inspired to advance their own skills beyond simple copying and develop imaginative new modes of personal expression. This book also includes information of a general nature on brushes, canvas, pigments, varnishes, thinners, and other useful tools and materials. Color illustrations on every page.

Hardcover, 144 pp., 8 3/8" x 11"

ISBN-13: 978-0-7641-6146-9, \$24.99 ■

ISBN-10: 0-7641-6146-6

Pub. date: August



Beginner Art Guides

Parramón's Editorial Team

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